

Create Rubric

25 points

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Q2 Correct use of stderr and stdout in fprintf() calls

10 points

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1

+10.0

All ASCII conversion outputs are printed using fprintf() with reference to stdout, as opposed to using printf().



2

+0.0

Not all ASCII conversion outputs are printed using fprintf() with reference to stdout, as opposed to using printf(). Grading TA(s) will provide more information in comments.

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Q3 Use of pow() function

10 points

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1

+10.0

Program calls pow() for cubic conversion.

⋮

2

+0.0

Program does not call pow() for cubic conversion.

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Q4 Header Comment

5 points

Q4.1 Name

1 point

[⚙️ Rubric Settings](#)

⋮

1

+1.0

Submitted program has a header comment with the student's name.

⋮

2

+0.0

Submitted program does not have a header comment with the student's name.

+ Add Rubric Item

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Q4.2 Date

1 point

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1

+1.0

Submitted program has a header comment with the date of submission.



2

+0.0

Submitted program does not have a header comment with the date of submission.

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Q4.3 Lab Section

1 point

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1

+1.0

Submitted program has a header comment with the student's specific lab section (ex: 007).



2

+0.0

  **+0.0**

Submitted program does not have a header comment with the student's specific lab section (ex: 007).

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Q4.4 Lab Number

1 point

[⚙ Rubric Settings](#) **1** **+1.0**

Submitted program has a header comment with the lab number (ex: Lab 1).

 **2** **+0.0**

Submitted program does not have a header comment with the lab number (ex: Lab 1).

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Q4.5 Program Description

1 point

[⚙ Rubric Settings](#)



1

+1.0

Submitted program has a header comment with a short program description.



2

+0.0

Submitted program does not have a header comment with a short program description.

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Q5 Code Formatting

0 points

[⚙️ Rubric Settings](#)

1

-0.0

Code is formatted in a readable way, with reasonable indentation. Code otherwise follows standard conventions as taught in lecture.



2

-1.0

Minor issues with code formatting that slightly impact readability. Grading TA(s) will provide more information in comments.



3

-3.0

Frequent issues with code formatting that significantly impact readability. Grading TA(s) will provide more information in comments.



4

-5.0

Code is not formatted in any recognizable way, making code entirely unreadable.

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Q6 Absence Penalty

0 points

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1

-0.0

Student was present in lab when required.



2

-0.0

Student was not present in lab, but provided a reasonable excuse ahead of time.



3

-47.5

Student was not present in lab, and did not provide a reasonable excuse ahead of time. Responsible TA(s) will provide more information in comments.

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